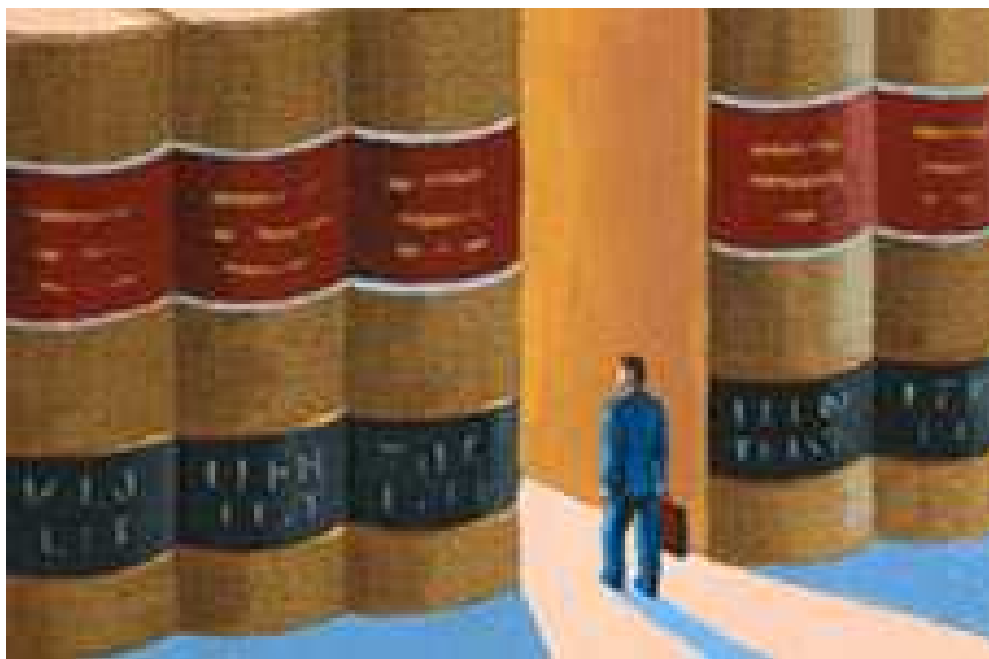


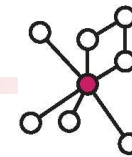


## F. Description Logics



This section is based on material from

- Ian Horrocks: <http://www.cs.man.ac.uk/~horrocks/Teaching/cs646/>

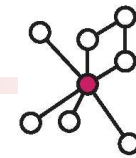


# Description Logics

- OWL DL ist äquivalent zur Beschreibungslogik  $\mathcal{SHOIN}(\mathbf{D}_n)$ . Auf letzterer basiert also die Semantik von OWL DL.
- Unter Beschreibungslogiken (Description Logics) versteht man eine Familie von Teilsprachen der Prädikatenlogik 1. Stufe, die entscheidbar sind.
- $\mathcal{SHOIN}(\mathbf{D}_n)$  ist eine relativ komplexe Beschreibungslogik.
- Um einen ersten Einblick in das Prinzip der Beschreibungslogiken zu erhalten, werfen wir zum Abschluss der Vorlesung einen Blick auf etwas abgespeckte Fassungen.

## Literatur:

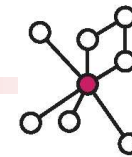
- D. Nardi, R. J. Brachman. An Introduction to Description Logics. In: F. Baader, D. Calvanese, D.L. McGuinness, D. Nardi, P.F. Patel-Schneider (eds.): Description Logic Handbook, Cambridge University Press, 2002, 5-44.
- F. Baader, W. Nutt: Basic Description Logics. In: Description Logic Handbook, 47-100.
- Ian Horrocks, Peter F. Patel-Schneider and Frank van Harmelen. From SHIQ and RDF to OWL: The making of a web ontology language. <http://www.cs.man.ac.uk/%7Ehorrocks/Publications/download/2003/HoPH03a.pdf>



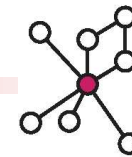
- Ontology/KR languages aim to model (part of) world
- Terms in language correspond to entities in world
- Meaning given by, e.g.:
  - Mapping to another formalism, such as FOL, with own well defined semantics
  - or a bespoke Model Theory (MT)
- MT defines relationship between syntax and *interpretations*
  - Can be many interpretations (models) of one piece of syntax
  - Models supposed to be analogue of (part of) world
    - **E.g., elements of model correspond to objects in world**
  - Formal relationship between syntax and models
    - **Structure of models reflect relationships specified in syntax**
  - Inference (e.g., subsumption) defined in terms of MT
    - **E.g.,  $\mathcal{T} \models A \sqsubseteq B$  iff in every model of  $\mathcal{T}$ ,  $\text{ext}(A) \subseteq \text{ext}(B)$**

## Aside: Set Based Model Theory

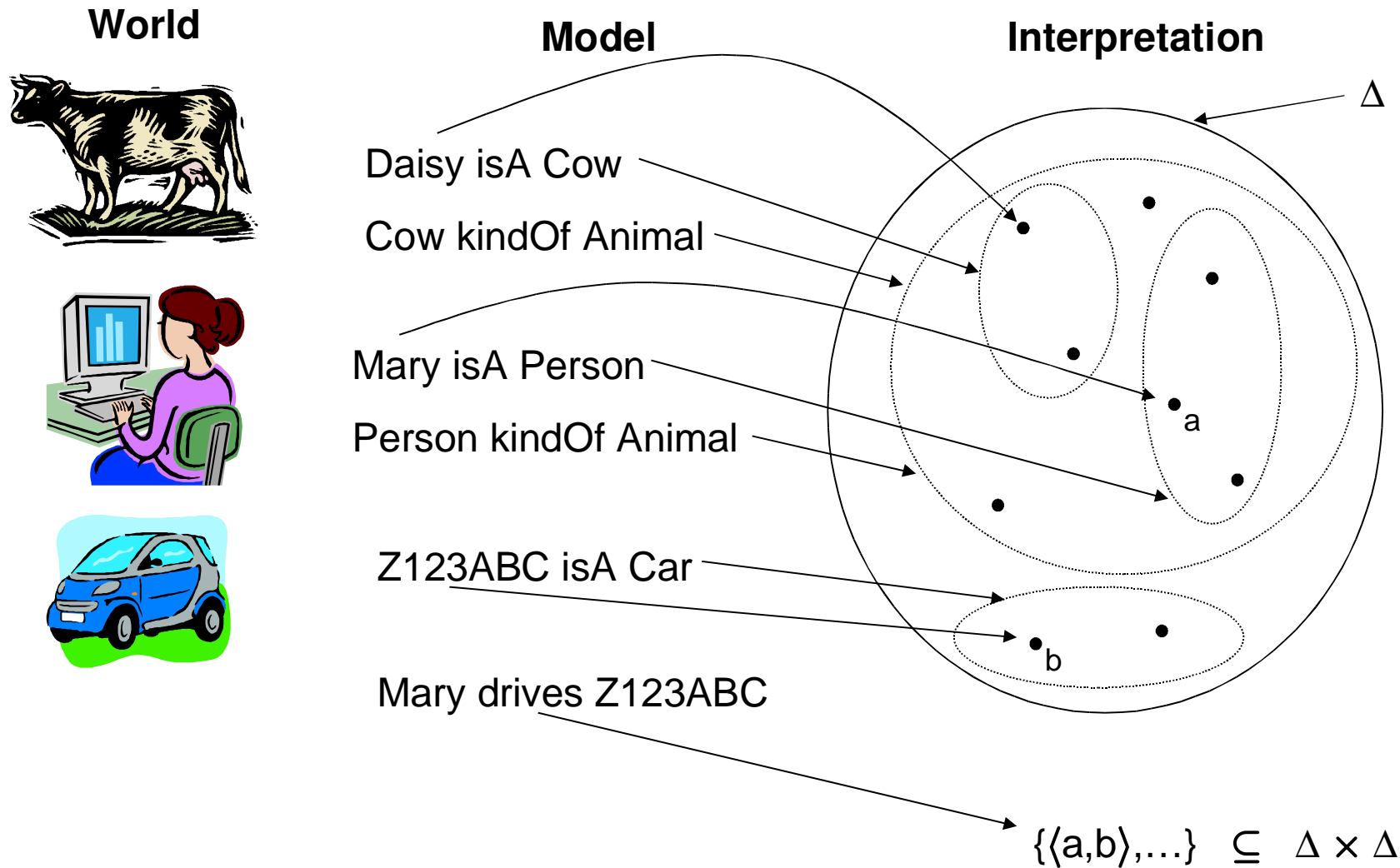
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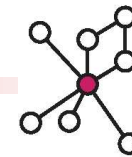


- Many logics (including standard First Order Logic) use a model theory based on [Zermelo-Frankel set theory](#)
- The [domain of discourse](#) (i.e., the part of the world being modelled) is represented as a [set](#) (often referred as  $\Delta$ )
- Objects in the world are [interpreted](#) as elements of  $\Delta$ 
  - Classes/concepts (unary predicates) are subsets of  $\Delta$
  - Properties/roles (binary predicates) are subsets of  $\Delta \times \Delta$  (i.e.,  $\Delta^2$ )
  - Ternary predicates are subsets of  $\Delta^3$  etc.
- The sub-class relationship between classes can be interpreted as set inclusion
- Doesn't work for RDF, because in RDF a class (set) can be a member (element) of another class (set)
  - In Z-F set theory, elements of classes are atomic (no structure)



## Aside: Set Based Model Theory Example





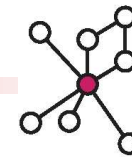
### *Aside: Set Based Model Theory Example*

- Formally, the **vocabulary** is the set of names we use in our model of (part of) the world
  - {Daisy, Cow, Animal, Mary, Person, Z123ABC, Car, drives, ...}
- An interpretation  $\mathcal{I}$  is a tuple  $\langle \Delta, \cdot^{\mathcal{I}} \rangle$ 
  - $\Delta$  is the domain (a set)
  - $\cdot^{\mathcal{I}}$  is a mapping that maps
    - Names of objects to elements of  $\Delta$
    - Names of unary predicates (classes/concepts) to subsets of  $\Delta$
    - Names of binary predicates (properties/roles) to subsets of  $\Delta \times \Delta$
    - And so on for higher arity predicates (if any)

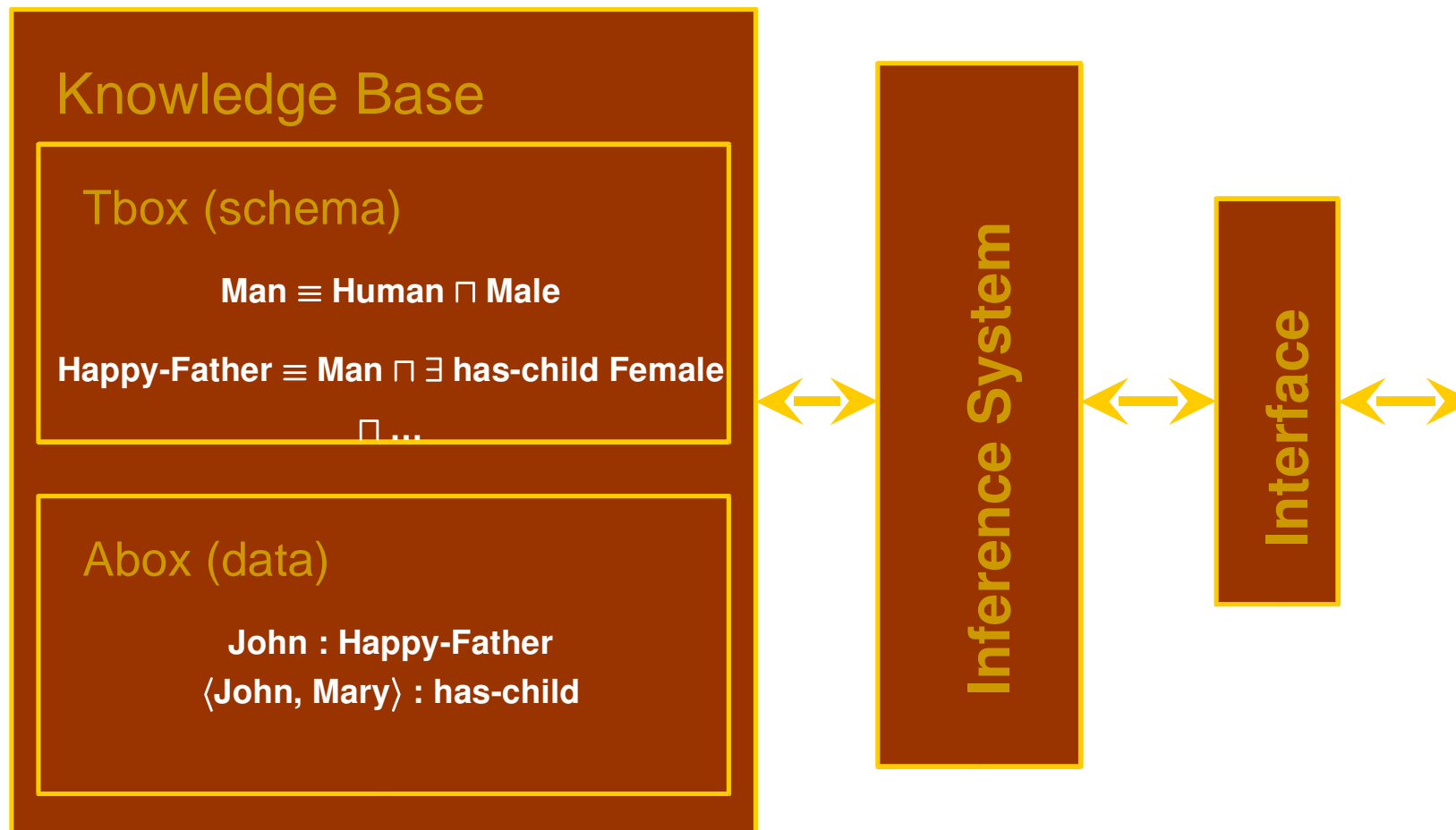


# What Are Description Logics?

- **A family of logic based Knowledge Representation formalisms**
  - **Descendants of semantic networks and KL-ONE**
  - **Describe domain in terms of concepts (classes), roles (relationships) and individuals**
- **Distinguished by:**
  - **Formal semantics (typically model theoretic)**
    - Decidable fragments of FOL
    - Closely related to Propositional Modal & Dynamic Logics
  - **Provision of inference services**
    - Sound and complete decision procedures for key problems
    - Implemented systems (highly optimised)



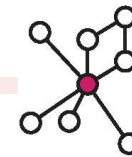
# DL Architecture





# Short History of Description Logics

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Phase 1:

- **Incomplete systems (Back, Classic, Loom, . . .)**
- **Based on structural algorithms**

Phase 2:

- **Development of tableau algorithms and complexity results**
- **Tableau-based systems for Pspace logics (e.g., Kris, Crack)**
- **Investigation of optimisation techniques**

Phase 3:

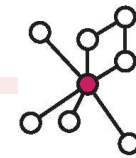
- **Tableau algorithms for very expressive DLs**
- **Highly optimised tableau systems for ExpTime logics (e.g., FaCT, DLP, Racer)**
- **Relationship to modal logic and decidable fragments of FOL**



## Phase 4:

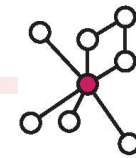
- **Mature** implementations
- **Mainstream** applications and **Tools**
  - **Databases**
    - **Consistency of conceptual schemata (EER, UML etc.)**
    - **Schema integration**
    - **Query subsumption (w.r.t. a conceptual schema)**
  - **Ontologies and Semantic Web (and Grid)**
    - **Ontology engineering (design, maintenance, integration)**
    - **Reasoning with ontology-based markup (meta-data)**
    - **Service description and discovery**
- **Commercial implementations**
  - **Cerebra system from Network Inference Ltd**

# From RDF to OWL



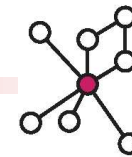
- Two languages developed to satisfy the requirements
  - **OIL**: developed by group of (largely) European researchers (several from EU OntoKnowledge project)
  - **DAML-ONT**: developed by group of (largely) US researchers (in DARPA **DAML** programme)
- Efforts merged to produce **DAML+OIL**
  - Development was carried out by “Joint EU/US Committee on Agent Markup Languages”
  - Extends (“DL subset” of) RDF
- DAML+OIL submitted to W3C as basis for standardisation
  - Web-Ontology (**WebOnt**) Working Group formed
  - WebOnt group developed **OWL** language based on DAML+OIL
  - OWL language now a W3C **Recommendation** (i.e., a standard like HTML and XML)

# Description Logic Family



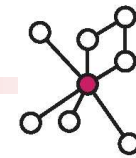
- DLs are a **family** of logic based KR formalisms
- Particular languages mainly characterised by:
  - Set of constructors for building complex concepts and roles from simpler ones
  - Set of axioms for asserting facts about concepts, roles and individuals
- *ALC* is the smallest DL that is propositionally closed
  - Constructors include booleans (and, or, not), and
  - Restrictions on role successors
  - E.g., concept describing “happy fathers” could be written:
    - Man  $\sqcap \exists \text{hasChild.Female} \sqcap \exists \text{hasChild.Male}$**
    - $\sqcap \forall \text{hasChild.}(\text{Rich} \sqcap \text{Happy})$**

# DL Concept and Role Constructors



- Range of other constructors found in DLs, including:
  - Number restrictions (cardinality constraints) on roles, e.g.,  $\geq 3$  hasChild,  $\leq 1$  hasMother
  - Qualified number restrictions, e.g.,  $\geq 2$  hasChild.Female,  $\leq 1$  hasParent.Male
  - Nominals (singleton concepts), e.g., {Italy}
  - Concrete domains (datatypes), e.g., hasAge.( $\leq 21$ )
  - Inverse roles, e.g., hasChild<sup>-</sup> (hasParent)
  - Transitive roles, e.g., hasChild\* (descendant)
  - Role composition, e.g., hasParent  $\circ$  hasBrother (uncle)

# DL Knowledge Base



- DL Knowledge Base (KB) normally separated into 2 parts:
  - TBox is a set of axioms describing structure of domain (i.e., a conceptual schema), e.g.:
    - **HappyFather  $\equiv$  Man  $\sqcap$   $\exists$ hasChild.Female  $\sqcap$  ...**
    - **Elephant  $\equiv$  Animal  $\sqcap$  Large  $\sqcap$  Grey**
    - **transitive(ancestor)**
  - ABox is a set of axioms describing a concrete situation (data), e.g.:
    - **John:HappyFather**
    - **<John,Mary>:hasChild**
- Separation has no logical significance
  - But may be conceptually and implementationally convenient



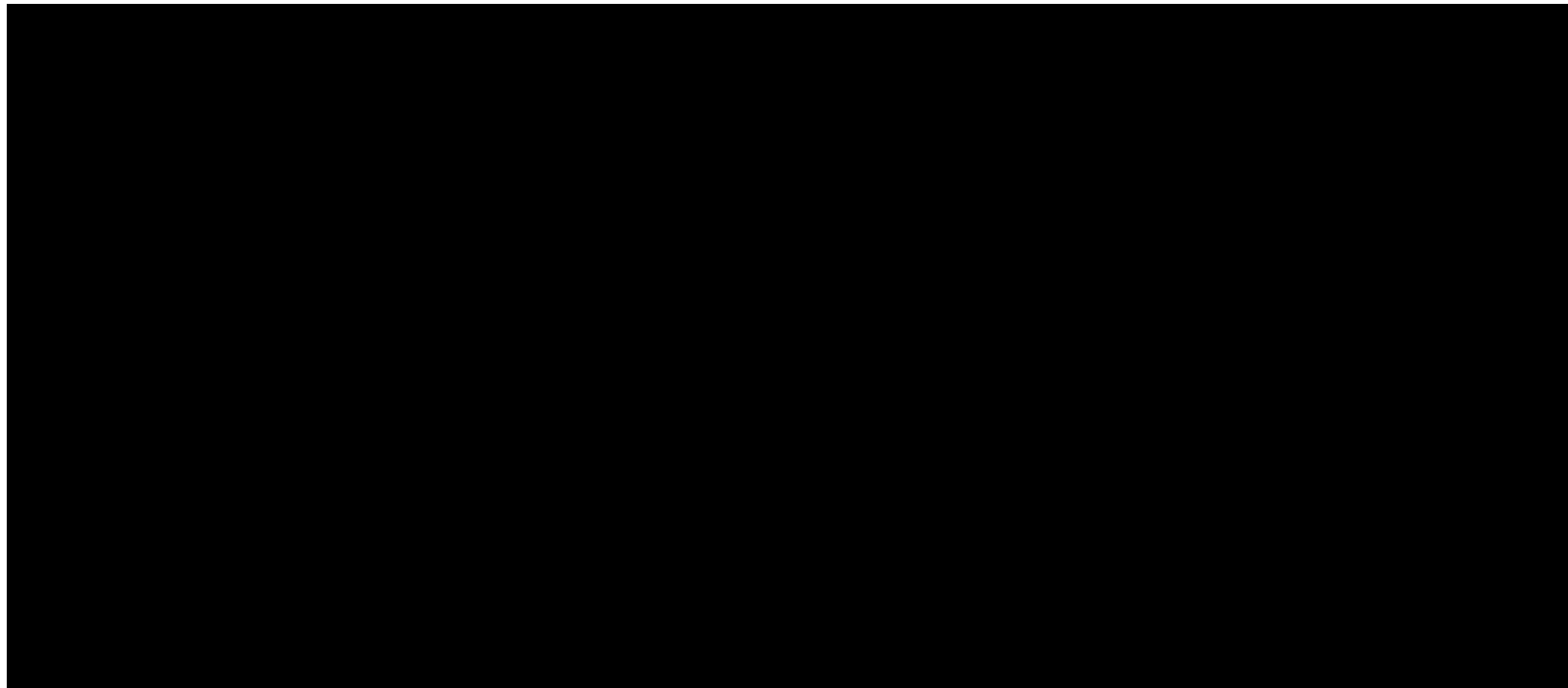
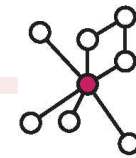
- XMLS **datatypes** as well as classes in  $\forall P.C$  and  $\exists P.C$ 
  - \_ E.g.,  $\exists \text{hasAge.nonNegativeInteger}$
- Arbitrarily complex **nesting** of constructors
  - \_ E.g.,  $\text{Person} \sqcap \forall \text{hasChild.Doctor} \sqcup \exists \text{hasChild.Doctor}$



E.g.,  $\text{Person} \sqcap \forall \text{hasChild}.\text{Doctor} \sqcup \exists \text{hasChild}.\text{Doctor}$ :

```
<owl:Class>
  <owl:intersectionOf rdf:parseType="
collection">
  <owl:Class rdf:about="#Person"/>
  <owl:Restriction>
    <owl:onProperty
rdf:resource="#hasChild"/>
    <owl:toClass>
      <owl:unionOf rdf:parseType="
collection">
        <owl:Class rdf:about="#Doctor"/>
        <owl:Restriction>
          <owl:onProperty
rdf:resource="#hasChild"/>
          <owl:hasClass
rdf:resource="#Doctor"/>
        </owl:Restriction>
      </owl:unionOf>
    </owl:toClass>
  </owl:Restriction>
</owl:intersectionOf>
```





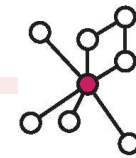
- Axioms (mostly) reducible to inclusion ( $\sqsubseteq$ )
  - \_  $C \equiv D$  iff both  $C \sqsubseteq D$  and  $D \sqsubseteq C$
- Obvious FOL equivalences
  - \_ E.g.,  $C \equiv D$  iff  $\forall x. C(x) \Leftrightarrow D(x)$ ,
  - \_  $C \sqsubseteq D$  iff  $\forall x. C(x) \Rightarrow D(x)$



- OWL supports **XML Schema** primitive datatypes
  - E.g., integer, real, string, ...
- Strict **separation** between “object” classes and datatypes
  - Disjoint interpretation domain  $\Delta_D$  for datatypes
    - For a datavalue  $d$  holds  $d^{\mathcal{I}} \subseteq \Delta_D$
    - and  $\Delta_D \sqcap \Delta^{\mathcal{I}} = \emptyset$
  - Disjoint “object” and datatype properties
    - For a datatype property  $P$  holds  $P^{\mathcal{I}} \subseteq \Delta^{\mathcal{I}} \times \Delta_D$
    - For object property  $S$  and datatype property  $P$  hold  $S^{\mathcal{I}} \sqcap P^{\mathcal{I}} = \emptyset$
- Equivalent to the “ $(D_n)$ ” in  $SHOIN(D_n)$

# Why Separate Classes and Datatypes?

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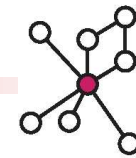
- Philosophical reasons:
  - Datatypes structured by **built-in predicates**
  - Not appropriate to form new datatypes using ontology language
- Practical reasons:
  - Ontology language remains **simple and compact**
  - **Semantic integrity** of ontology language not compromised
  - **Implementability** not compromised — can use hybrid reasoner



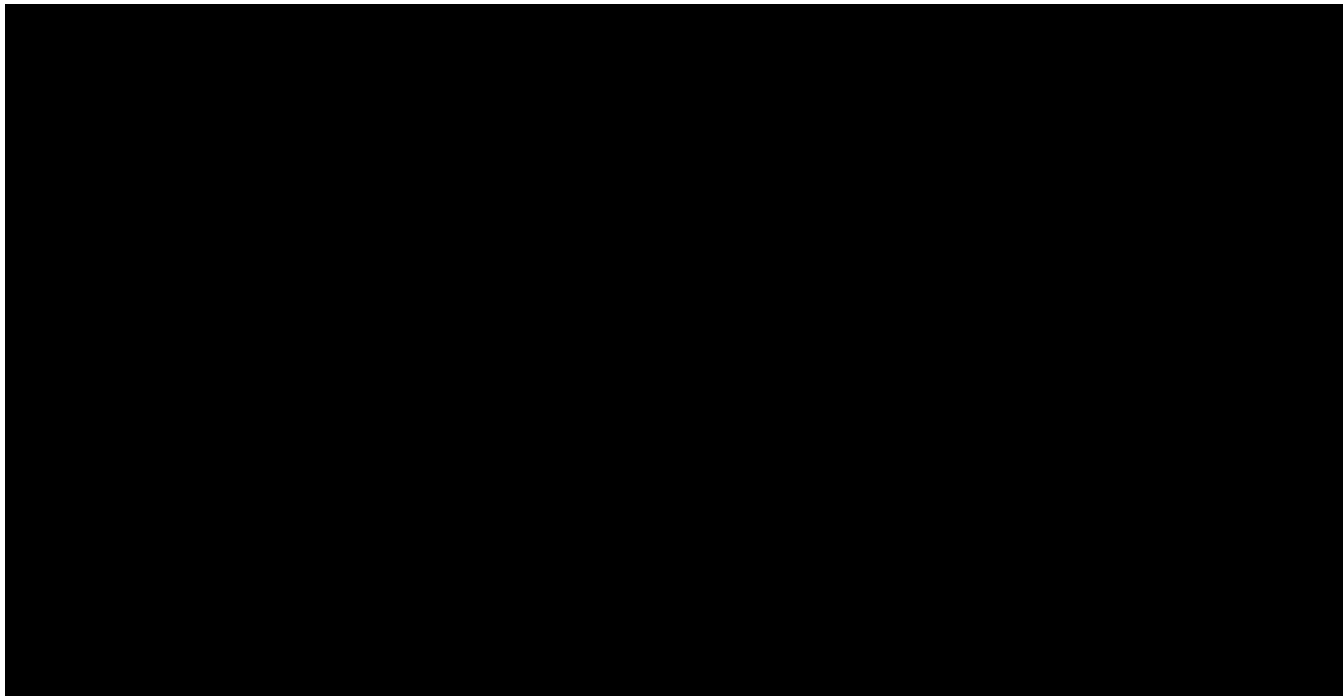
- Mapping OWL to equivalent DL ( $SHOIN(D_n)$ ):
  - Facilitates provision of reasoning services (using DL systems)
  - Provides **well defined semantics**
- DL semantics defined by **interpretations**:  $\mathcal{I} = (\Delta^{\mathcal{I}}, \cdot^{\mathcal{I}})$ ,

where

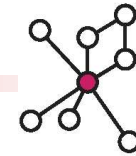
- $\Delta^{\mathcal{I}}$  is the **domain** (a non-empty set)
- $\cdot^{\mathcal{I}}$  is an **interpretation function** that maps:
  - **Concept (class) name**  $A$  to subset  $A^{\mathcal{I}}$  of  $\Delta^{\mathcal{I}}$
  - **Role (property) name**  $R$  to binary relation  $R^{\mathcal{I}}$  over  $\Delta^{\mathcal{I}}$
  - **Individual name**  $i$  to element  $i^{\mathcal{I}}$  of  $\Delta^{\mathcal{I}}$



- Interpretation function  $\cdot^{\mathcal{I}}$  extends to **concept expressions** in the obvious way, i.e.:



# DL Knowledge Bases (Ontologies)

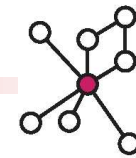


- An OWL ontology maps to a DL Knowledge Base  $\mathcal{K} = \langle \mathcal{T}, \mathcal{A} \rangle$ 
  - $\mathcal{T}(\text{Tbox})$  is a set of axioms of the form:
    - $C \sqsubseteq D$  (**concept inclusion**)
    - $C \equiv D$  (**concept equivalence**)
    - $R \sqsubseteq S$  (**role inclusion**)
    - $R \equiv S$  (**role equivalence**)
    - $R^+ \sqsubseteq R$  (**role transitivity**)
  - $\mathcal{A}(\text{Abox})$  is a set of axioms of the form
    - $x \in D$  (**concept instantiation**)
    - $\langle x, y \rangle \in R$  (**role instantiation**)



- An **interpretation**  $\mathcal{I}$  satisfies (models) an axiom  $A$  ( $\mathcal{I} \models A$ ):
  - $\mathcal{I} \models C \sqsubseteq D$  iff  $C^{\mathcal{I}} \subseteq D^{\mathcal{I}}$
  - $\mathcal{I} \models C \equiv D$  iff  $C^{\mathcal{I}} = D^{\mathcal{I}}$
  - $\mathcal{I} \models R \sqsubseteq S$  iff  $R^{\mathcal{I}} \subseteq S^{\mathcal{I}}$
  - $\mathcal{I} \models R \equiv S$  iff  $R^{\mathcal{I}} = S^{\mathcal{I}}$
  - $\mathcal{I} \models R^+ \sqsubseteq R$  iff  $(R^{\mathcal{I}})^+ \subseteq R^{\mathcal{I}}$
  - $\mathcal{I} \models x \in D$  iff  $x^{\mathcal{I}} \in D^{\mathcal{I}}$
  - $\mathcal{I} \models \langle x, y \rangle \in R$  iff  $(x^{\mathcal{I}}, y^{\mathcal{I}}) \in R^{\mathcal{I}}$
- $\mathcal{I}$  **satisfies a Tbox**  $\mathcal{T}$  ( $\mathcal{I} \models \mathcal{T}$ ) iff  $\mathcal{I}$  satisfies every axiom  $A$  in  $\mathcal{T}$
- $\mathcal{I}$  **satisfies an Abox**  $\mathcal{A}$  ( $\mathcal{I} \models \mathcal{A}$ ) iff  $\mathcal{I}$  satisfies every axiom  $A$  in  $\mathcal{A}$
- $\mathcal{I}$  **satisfies an KB**  $\mathcal{K}$  ( $\mathcal{I} \models \mathcal{K}$ ) iff  $\mathcal{I}$  satisfies both  $\mathcal{T}$  and  $\mathcal{A}$

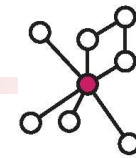
# Inference Tasks



- Knowledge is **correct** (captures intuitions)
  - \_ C **subsumes** D w.r.t.  $\mathcal{K}$  iff for **every model**  $\mathcal{I}$  of  $\mathcal{K}$ ,  $C^{\mathcal{I}} \subseteq D^{\mathcal{I}}$
- Knowledge is **minimally redundant** (no unintended synonyms)
  - \_ C is **equivalent** to D w.r.t.  $\mathcal{K}$  iff for **every model**  $\mathcal{I}$  of  $\mathcal{K}$ ,  $C^{\mathcal{I}} = D^{\mathcal{I}}$
- Knowledge is **meaningful** (classes can have instances)
  - \_ C is **satisfiable** w.r.t.  $\mathcal{K}$  iff there exists **some model**  $\mathcal{I}$  of  $\mathcal{K}$  s.t.  $C^{\mathcal{I}} \neq \emptyset$
- **Querying** knowledge
  - \_ x is an **instance** of C w.r.t.  $\mathcal{K}$  iff for **every model**  $\mathcal{I}$  of  $\mathcal{K}$ ,  $x^{\mathcal{I}} \in C^{\mathcal{I}}$
  - \_  $\langle x, y \rangle$  is an **instance** of R w.r.t.  $\mathcal{K}$  iff for, **every model**  $\mathcal{I}$  of  $\mathcal{K}$ ,  $(x^{\mathcal{I}}, y^{\mathcal{I}}) \in R^{\mathcal{I}}$
- Knowledge base **consistency**
  - \_ A KB  $\mathcal{K}$  is **consistent** iff there exists **some model**  $\mathcal{I}$  of  $\mathcal{K}$

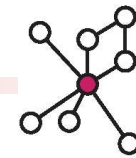


# DL Reasoning



- Tableau algorithms used to test satisfiability (consistency)
- Try to build a **tree-like model**  $I$  of the input concept  $C$
- Decompose  $C$  syntactically
  - Apply **tableau expansion rules**
  - Infer constraints on elements of model
- Tableau rules correspond to constructors in logic ( $\sqcap$ ,  $\sqcup$  etc)
  - Some rules are **nondeterministic** (e.g.,  $\sqcup$ ,  $\leq$ )
  - In practice, this means **search**
- Stop when no more rules applicable or **clash** occurs
  - Clash is an obvious contradiction, e.g.,  $A(x)$ ,  $\neg A(x)$
- Cycle check (**blocking**) may be needed for termination
- $C$  satisfiable **iff** rules can be applied such that a fully expanded clash free tree is constructed

# Highly Optimised Implementation



- Naive implementation leads to effective non-termination
- Modern systems include MANY **optimisations**
- Optimised classification (compute partial ordering)
  - Use **enhanced traversal** (exploit information from previous tests)
  - Use structural information to select classification order
- Optimised subsumption testing (search for models)
  - **Normalisation and simplification** of concepts
  - **Absorption** (rewriting) of general axioms
  - Davis-Putnam style **semantic branching search**
  - **Dependency directed backtracking**
  - **Caching** of satisfiability results and (partial) models
  - **Heuristic ordering** of propositional and modal expansion
  - ...



Subclass Relationship

Margherita\_pizza (type=owl:Class)

Asserted Hierarchy

- Thing
- Domain\_Entity
  - Self\_Standing\_Entity
    - Pizza
      - Margherita\_pizza
      - Pizza\_topping
        - Vegetable\_topping
          - Tomato\_topping
          - Onion\_topping
          - Hot\_pepper\_topping
          - Meat\_topping
            - beef\_topping
            - oni\_topping
            - ing
      - Anchovy\_topping
      - Cheese\_topping
      - Mozzarella\_topping
      - Parmesan\_topping
    - Pizza\_base

Name: Margherita\_pizza

Annotations: rdfs:comment

Asserted Conditions

- NECESSARY & SUFFICIENT
- NECESSARY
  - Pizza
    - ∃ has\_topping Tomato\_topping
    - ∃ has\_topping Mozzarella\_topping
  - INHERITED
    - ∃ has\_base Pizza\_base [from Pizza]

Properties

- has\_topping
  - Tomato\_topping
  - Mozzarella\_topping
- has\_base
  - has\_part

someValuesFrom restrictions

Properties subpane showing alternative 'frame' view

- What it means
  - All Margherita\_pizzas (amongst other things)
    - Are Pizzas
    - have\_topping *some* Tomato\_topping
    - have\_topping *some* Mozzarella\_topping
      - & because they are Pizzas have\_base *some* Pizza\_base